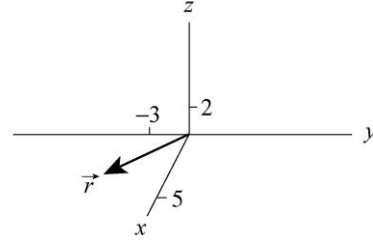


## Chapter 4

8. Our coordinate system has  $\hat{i}$  pointed east and  $\hat{j}$  pointed north. The first displacement is  $\vec{r}_{AB} = (483 \text{ km})\hat{i}$  and the second is  $\vec{r}_{BC} = (-966 \text{ km})\hat{j}$ .



(a) The net displacement is

$$\vec{r}_{AC} = \vec{r}_{AB} + \vec{r}_{BC} = (483 \text{ km})\hat{i} - (966 \text{ km})\hat{j}$$

which yields  $|\vec{r}_{AC}| = \sqrt{(483 \text{ km})^2 + (-966 \text{ km})^2} = 1.08 \times 10^3 \text{ km}$ .

(b) The angle is given by

$$\theta = \tan^{-1} \left( \frac{-966 \text{ km}}{483 \text{ km}} \right) = -63.4^\circ.$$

We observe that the angle can be alternatively expressed as  $63.4^\circ$  south of east, or  $26.6^\circ$  east of south.

(c) Dividing the magnitude of  $\vec{r}_{AC}$  by the total time (2.25 h) gives

$$\vec{v}_{\text{avg}} = \frac{(483 \text{ km})\hat{i} - (966 \text{ km})\hat{j}}{2.25 \text{ h}} = (215 \text{ km/h})\hat{i} - (429 \text{ km/h})\hat{j}$$

with a magnitude  $|\vec{v}_{\text{avg}}| = \sqrt{(215 \text{ km/h})^2 + (-429 \text{ km/h})^2} = 480 \text{ km/h}$ .

(d) The direction of  $\vec{v}_{\text{avg}}$  is  $26.6^\circ$  east of south, same as in part (b). In magnitude-angle notation, we would have  $\vec{v}_{\text{avg}} = (480 \text{ km/h} \angle -63.4^\circ)$ .

(e) Assuming the  $AB$  trip was a straight one, and similarly for the  $BC$  trip, then  $|\vec{r}_{AB}|$  is the distance traveled during the  $AB$  trip, and  $|\vec{r}_{BC}|$  is the distance traveled during the  $BC$  trip. Since the average speed is the total distance divided by the total time, it equals

$$\frac{483 \text{ km} + 966 \text{ km}}{2.25 \text{ h}} = 644 \text{ km/h}.$$

20. The acceleration is constant so that use of Table 2-1 (for both the  $x$  and  $y$  motions) is permitted. Where units are not shown, SI units are to be understood. Collision between particles  $A$  and  $B$  requires two things. First, the  $y$  motion of  $B$  must satisfy (using Eq. 2-15 and noting that  $\theta$  is measured from the  $y$  axis)

$$y = \frac{1}{2} a_y t^2 \Rightarrow 30 \text{ m} = \frac{1}{2} [(0.40 \text{ m/s}^2) \cos \theta] t^2.$$

Second, the  $x$  motions of  $A$  and  $B$  must coincide:

$$vt = \frac{1}{2} a_x t^2 \Rightarrow (3.0 \text{ m/s})t = \frac{1}{2} [(0.40 \text{ m/s}^2) \sin \theta] t^2.$$

We eliminate a factor of  $t$  in the last relationship and formally solve for time:

$$t = \frac{2v}{a_x} = \frac{2(3.0 \text{ m/s})}{(0.40 \text{ m/s}^2) \sin \theta}.$$

This is then plugged into the previous equation to produce

$$30 \text{ m} = \frac{1}{2} [(0.40 \text{ m/s}^2) \cos \theta] \left( \frac{2(3.0 \text{ m/s})}{(0.40 \text{ m/s}^2) \sin \theta} \right)^2$$

which, with the use of  $\sin^2 \theta = 1 - \cos^2 \theta$ , simplifies to

$$30 = \frac{9.0}{0.20} \frac{\cos \theta}{1 - \cos^2 \theta} \Rightarrow 1 - \cos^2 \theta = \frac{9.0}{(0.20)(30)} \cos \theta.$$

We use the quadratic formula (choosing the positive root) to solve for  $\cos \theta$ :

$$\cos \theta = \frac{-1.5 + \sqrt{1.5^2 - 4(1.0)(-1.0)}}{2} = \frac{1}{2}$$

which yields  $\theta = \cos^{-1} \left( \frac{1}{2} \right) = 60^\circ$ .

21. We adopt the positive direction choices used in the textbook so that equations such as Eq. 4-22 are directly applicable. The initial velocity is horizontal so that  $v_{0,y} = 0$  and  $v_{0,x} = v_0 = 10 \text{ m/s}$ .

(a) With the origin at the initial point (where the dart leaves the thrower's hand), the  $y$  coordinate of the dart is given by  $y = -\frac{1}{2}gt^2$ , so that with  $y = -PQ$  we have  $PQ = \frac{1}{2}(9.8 \text{ m/s}^2)(0.19 \text{ s})^2 = 0.18 \text{ m}$ .

(b) From  $x = v_0t$  we obtain  $x = (10 \text{ m/s})(0.19 \text{ s}) = 1.9 \text{ m}$ .

22. We adopt the positive direction choices used in the textbook so that equations such as Eq. 4-22 are directly applicable.

(a) With the origin at the initial point (edge of table), the  $y$  coordinate of the ball is given by  $y = -\frac{1}{2}gt^2$ . If  $t$  is the time of flight and  $y = -1.20 \text{ m}$  indicates the level at which the ball hits the floor, then

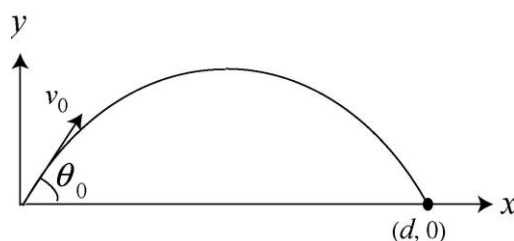
$$t = \sqrt{\frac{2(-1.20 \text{ m})}{-9.80 \text{ m/s}^2}} = 0.495 \text{ s}.$$

(b) The initial (horizontal) velocity of the ball is  $\vec{v} = v_0 \hat{i}$ . Since  $x = 1.52 \text{ m}$  is the horizontal position of its impact point with the floor, we have  $x = v_0t$ . Thus,

$$v_0 = \frac{x}{t} = \frac{1.52 \text{ m}}{0.495 \text{ s}} = 3.07 \text{ m/s}.$$

35. **THINK** This problem deals with projectile motion of a bullet. We're interested in the firing angle that allows the bullet to strike a target at some distance away.

**EXPRESS** We adopt the positive direction choices used in the textbook so that equations such as Eq. 4-22 are directly applicable. The coordinate origin is at the end of the rifle (the initial point for the bullet as it begins projectile motion in the sense of § 4-5), and we let  $\theta_0$  be the firing angle. If the target is a distance  $d$  away, then its coordinates are  $x = d$ ,  $y = 0$ .



The projectile motion equations lead to

$$d = (v_0 \cos \theta_0)t, \quad 0 = v_0t \sin \theta_0 - \frac{1}{2}gt^2$$

where  $\theta_0$  is the firing angle. The setup of the problem is shown in the figure above (scale exaggerated).

**ANALYZE** The time at which the bullet strikes the target is given by  $t = d / (v_0 \cos \theta_0)$ . Eliminating  $t$  leads to  $2v_0^2 \sin \theta_0 \cos \theta_0 - gd = 0$ . Using  $\sin \theta_0 \cos \theta_0 = \frac{1}{2} \sin(2\theta_0)$ , we obtain

$$v_0^2 \sin(2\theta_0) = gd \Rightarrow \sin(2\theta_0) = \frac{gd}{v_0^2} = \frac{(9.80 \text{ m/s}^2)(45.7 \text{ m})}{(460 \text{ m/s})^2}$$

which yields  $\sin(2\theta_0) = 2.11 \times 10^{-3}$ , or  $\theta_0 = 0.0606^\circ$ . If the gun is aimed at a point a distance  $\ell$  above the target, then  $\tan \theta_0 = \ell/d$  so that

$$\ell = d \tan \theta_0 = (45.7 \text{ m}) \tan(0.0606^\circ) = 0.0484 \text{ m} = 4.84 \text{ cm}.$$

**LEARN** Due to the downward gravitational acceleration, in order for the bullet to strike the target, the gun must be aimed at a point slightly above the target.

42. (a) Using the fact that the person (as the projectile) reaches the maximum height over the middle wheel located at  $x = 23 \text{ m} + (23/2) \text{ m} = 34.5 \text{ m}$ , we can deduce the initial launch speed from Eq. 4-26:

$$x = \frac{R}{2} = \frac{v_0^2 \sin 2\theta_0}{2g} \Rightarrow v_0 = \sqrt{\frac{2gx}{\sin 2\theta_0}} = \sqrt{\frac{2(9.8 \text{ m/s}^2)(34.5 \text{ m})}{\sin(2 \cdot 53^\circ)}} = 26.5 \text{ m/s}.$$

Upon substituting the value to Eq. 4-25, we obtain

$$y = y_0 + x \tan \theta_0 - \frac{gx^2}{2v_0^2 \cos^2 \theta_0} = 3.0 \text{ m} + (23 \text{ m}) \tan 53^\circ - \frac{(9.8 \text{ m/s}^2)(23 \text{ m})^2}{2(26.5 \text{ m/s})^2 (\cos 53^\circ)^2} = 23.3 \text{ m}.$$

Since the height of the wheel is  $h_w = 18 \text{ m}$ , the clearance over the first wheel is  $\Delta y = y - h_w = 23.3 \text{ m} - 18 \text{ m} = 5.3 \text{ m}$ .

(b) The height of the person when he is directly above the second wheel can be found by solving Eq. 4-24. With the second wheel located at  $x = 23 \text{ m} + (23/2) \text{ m} = 34.5 \text{ m}$ , we have

$$\begin{aligned} y &= y_0 + x \tan \theta_0 - \frac{gx^2}{2v_0^2 \cos^2 \theta_0} = 3.0 \text{ m} + (34.5 \text{ m}) \tan 53^\circ - \frac{(9.8 \text{ m/s}^2)(34.5 \text{ m})^2}{2(26.52 \text{ m/s})^2 (\cos 53^\circ)^2} \\ &= 25.9 \text{ m}. \end{aligned}$$

Therefore, the clearance over the second wheel is  $\Delta y = y - h_w = 25.9 \text{ m} - 18 \text{ m} = 7.9 \text{ m}$ .

(c) The location of the center of the net is given by

$$0 = y - y_0 = x \tan \theta_0 - \frac{gx^2}{2v_0^2 \cos^2 \theta_0} \Rightarrow x = \frac{v_0^2 \sin 2\theta_0}{g} = \frac{(26.52 \text{ m/s})^2 \sin(2 \cdot 53^\circ)}{9.8 \text{ m/s}^2} = 69 \text{ m}.$$

44. We adopt the positive direction choices used in the textbook so that equations such as Eq. 4-22 are directly applicable. The initial velocity is horizontal so that  $v_{0y} = 0$  and  $v_{0x} = v_0 = 161 \text{ km/h}$ . Converting to SI units, this is  $v_0 = 44.7 \text{ m/s}$ .

(a) With the origin at the initial point (where the ball leaves the pitcher's hand), the  $y$  coordinate of the ball is given by  $y = -\frac{1}{2}gt^2$ , and the  $x$  coordinate is given by  $x = v_0t$ . From the latter equation, we have a simple proportionality between horizontal distance and time, which means the time to travel half the total distance is half the total time. Specifically, if  $x = 18.3/2 \text{ m}$ , then  $t = (18.3/2 \text{ m})/(44.7 \text{ m/s}) = 0.205 \text{ s}$ .

(b) And the time to travel the next  $18.3/2 \text{ m}$  must also be  $0.205 \text{ s}$ . It can be useful to write the horizontal equation as  $\Delta x = v_0\Delta t$  in order that this result can be seen more clearly.

(c) Using the equation  $y = -\frac{1}{2}gt^2$ , we see that the ball has reached the height of  $|-\frac{1}{2}(9.80 \text{ m/s}^2)(0.205 \text{ s})^2| = 0.205 \text{ m}$  at the moment the ball is halfway to the batter.

(d) The ball's height when it reaches the batter is  $-\frac{1}{2}(9.80 \text{ m/s}^2)(0.409 \text{ s})^2 = -0.820 \text{ m}$ , which, when subtracted from the previous result, implies it has fallen another  $0.615 \text{ m}$ . Since the value of  $y$  is not simply proportional to  $t$ , we do not expect equal time-intervals to correspond to equal height-changes; in a physical sense, this is due to the fact that the initial  $y$ -velocity for the first half of the motion is not the same as the "initial"  $y$ -velocity for the second half of the motion.