COURSE OUTLINE

Course Number
CMN 148

Course Title
Introduction to Editing

Credits
4

Hours:
lecture/Lab/Other
2/2

Co- or Pre-requisite
None

Implementation
sem/year
Spring 2020

Catalog description (as it appears in 2019-2020 edition):
This course covers the art of composing space and time through the arrangement and assembly of images and sounds. Students will learn basic concepts of editing, storytelling, and emotion. Students will develop their editing skills utilizing current and professional Non-Linear editing software and tools.

Is course New, Revised, or Modified? This is a new course.

Required texts/other materials: This course will be completely OER.

Revision date: 10/01/2019

Course coordinator: (Barry Levy, X3465, Levyb@mccc.edu)

Information resources: (Describe the primary information resources that support the course, including books, videos, journals, electronic databases, websites, etc. To request new materials for your course, use the library request form at: www.mccc.edu/student_library_course_form.shtml)

Library requests would be Classic Films on Blu Ray on Reserve, and archived film footage. Cost $350

40.00

Other learning resources: No Additional learning resources would be required.
Course Competencies/Goals:

*The student will be able to:*
1. Establish a methodology for the Post Production Process
2. Develop an understanding of Post Production terminology
3. Summarize the impact of Historical filmmakers and editors and their influence on current film editing
4. Develop new vocabulary related to editing and the post production process
5. Analyze the work of fellow classmates and provide both technical and aesthetic criticism
6. Illustrate working knowledge of a NLE (Non Linear Editing) system
7. Demonstrate practical working knowledge of Color Grading software
8. Demonstrate practical working knowledge of project sharing on a NAS (Network attached Storage Device)

Course-specific Institutional Learning Goals (ILGs)/General Education Goals.

Institutional Learning Goal 1. Written and Oral Communication in English. Students will communicate effectively in both speech and writing.

Institutional Learning Goal 2. Mathematics. Students will use appropriate mathematical and statistical concepts and operations to interpret data and to solve problems.


Institutional Learning Goal 4. Technology. Students will use computer systems or other appropriate forms of technology to achieve educational and personal goals.

Institutional Learning Goal 5. Social Science. Students will use social science theories and concepts to analyze human behavior and social and political institutions and to act as responsible citizens.

Institutional Learning Goal 6. Humanities. Students will analyze works in the fields of art, music, or theater; literature; philosophy and/or religious studies; and/or will gain competence in the use of a foreign language.

Institutional Learning Goal 7. History. Students will understand historical events and movements in World, Western, non-Western or American societies and assess their subsequent significance.

Institutional Learning Goal 8. Diversity and Global Perspective. Students will understand the importance of a global perspective and culturally diverse peoples.


Institutional Learning Goal 10. Information Literacy: Students will recognize when information is needed and have the knowledge and skills to locate, evaluate, and effectively use information for college level work.

Institutional Learning Goal 11. Critical Thinking: Students will use critical thinking skills understand, analyze, or apply information or solve problems.

Units of study in detail.

Unit I The Post Production Process Technical

*The student will be able to...*
- Recognize key terms associated with Film/Video Editing (Course Competencies 2 & 4; ILG Goal 4)
- Differentiate between Network storage and localized storage (Course Competencies 2 & 4; ILG Goal 4, 10, 11)
- Prepare and implement an effective Post Production Workflow (Course Competencies 2, 4, 7; ILG Goal 4, 10, 11)
- Implement a file management strategy in a NLE (Non Linear Editor) (Course Competencies 2, 4, 7; ILG Goal 4, 10, 11)
- Compare and contrast differing file sizes, codecs and export settings (Course Competencies 2, 4 7; ILG Goal 4, 10, 11)
- Demonstrate working knowledge of keyframing, audio enveloping and adjustment layers (Course Competencies 6,7,8 ; ILG Goal 4, 10, 11)
Unit II  History of Editing  
*The student will be able to...*
- Discuss influences on the evolution of filmmaking both in the United States and around the world. (Course Competencies 3, 4, 5; ILG Goal 1, 5, 6, 7, 8, 9, 10, 11)
- State and discuss critical elements of the silent period of film, early sound film and the influence of documentary on film editing (Course Competencies 3, 4, 5; ILG Goal 1, 5, 6, 7, 8, 9, 10, 11)
- Describe the influence of critical filmmakers in the editing process including Alfred Hitchcock, Sergei Eisenstein and Lev Kuleshov (Course Competencies 3, 4, 5; ILG Goal 1, 5, 6, 7, 8, 9, 10, 11)
- Discuss the impact of new technologies including, NLE editing, Broadcast Television and Internet Streaming on the art of editing (Course Competencies 3, 4, 5; ILG Goal 1, 5, 6, 7, 8, 9, 10, 11)
- Detail and demonstrate the MTV influence on pacing in editing (Course Competencies 3, 4, 5; ILG Goal 1, 5, 6, 7, 8, 9, 10, 11)
- Assess the influence of sound and new sound technologies on editing (Course Competencies 3, 4, 5; ILG Goal 1, 5, 6, 7, 8, 9, 10, 11)
- Illustrate the differences between Western Narrative structure and Eastern Narrative structure on storytelling as it pertains to pacing and video editing. (Course Competencies 3, 4, 5; ILG Goal 1, 5, 6, 7, 8, 9, 10, 11)

Unit III  Visual Storytelling  
*The student will be able to...*
- State and discuss the concepts of Visual Continuity (Course Competencies 2, 3, 4, 5; ILG Goal 6, 7, 9 11)
- Describe and demonstrate the concepts of Match Action, Shot Reverse shot, 180 degree rule and several other visual storytelling key terms (Course Competencies 2, 3, 4, 5; ILG Goal 6, 7, 9 11)
- Demonstrate working knowledge of rhythm, pace and emotion in their edits (Course Competencies 2 & 4; ILG Goal 6, 7, 9 11)
- Discuss the impact of Walter Murch in film editing (Course Competencies 2 & 4; ILG Goal 1, 6, 7, 9 11)
- Detail and demonstrate scene construction and coverage as it pertains to film editing (Course Competencies 2 & 4; ILG Goal 1, 6, 7, 9 11)
- Demonstrate the concept of parallel action, temporal expansion and elliptical editing and the impact it has on storytelling (Course Competencies 2 & 4; ILG Goal 1, 6, 7, 9 11)
- Discuss how to critique film edits (Course Competencies 2 & 4; ILG Goal 1, 6, 7, 9 11)

Unit IV  Color Correction and Advanced Post Production Techniques  
*The student will be able to...*
- Recognize key terms associated with Color grading (Course Competencies 1, 2, 4, 5, 6, 7, 8; ILG Goal 1, 4, 11)
- Differentiate between color grading and color correction (Course Competencies 1, 2, 4, 5, 6, 7, 8; ILG Goal 1, 4, 11)
- Examine and discuss the importance of LUT's and nested sequences (Course Competencies 1, 2, 4, 5, 6, 7, 8; ILG Goal 1, 4, 11)
- Justify a rationale for using a proxy edit in an NLE (Course Competencies 1, 2, 4, 5, 6, 7, 8; ILG Goal 1, 4, 11)
- Detail and demonstrate a multi cam edit (Course Competencies 1, 2, 4, 5, 6, 7, 8; ILG Goal 1, 4, 11)
- Summarize different editing codecs and how they should be utilized (Course Competencies 1, 2, 4, 5, 6, 7, 8; ILG Goal 1, 4, 11)

Unit V  Sound Editing  
*The student will be able to...*
- Devise an ADR workflow for film post production (Course Competencies 1, 2, 4, 5, 6, 7, 8; ILG Goal 1, 4, 11)
- Illustrate how to properly acquire audio from an ADR session (Course Competencies 1, 2, 4, 5, 6, 7, 8; ILG Goal 1, 4, 11)
- Demonstrate an ADR workflow for film post production in a NLE and DAW (Course Competencies 1, 2, 4, 5, 6, 7, 8; ILG 1, 4, 11)
• State key terms associated with audio editing during post production *(Course Competencies 1, 2, 4, 5, 6, 7, 8; ILG 1, 4, 11)*

• Discuss the impact of MTV on sound editing and film editing *(Course Competencies 1, 2, 4, 5, 6, 7, 8; ILG Goal 1, 4, 11)*
Evaluation of student learning:

<table>
<thead>
<tr>
<th>Evaluation Tools</th>
<th>Percentage of Grade</th>
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<tbody>
<tr>
<td>Mid Term Practicum</td>
<td>15%</td>
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<tr>
<td>Color Correction &amp; Color Grading Project</td>
<td>10%</td>
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<tr>
<td>Music Video Editing Project</td>
<td>10%</td>
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<tr>
<td>Film pacing project</td>
<td>10%</td>
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<tr>
<td>ADR Project</td>
<td>15%</td>
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<tr>
<td>Final Project: Film Trailer Project</td>
<td>20%</td>
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<tr>
<td>Film Analysis Reports</td>
<td>10%</td>
</tr>
<tr>
<td>Class Participation</td>
<td>10%</td>
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Academic Integrity Statement:
See http://mlink.mccc.edu/omb/OMB210.pdf