Course Outline

Course Number: ADV 110
Course Title: Typography I: Basics of Graphic Design
Credits: 3

Hours:
- 1 lecture/4 studio hrs

Co- or Pre-requisite: N/A

Implementation sem/year: Spring 2020

Catalog description:
Introduction to basic layout and typography as the fundamental language to graphic communication. No previous knowledge of layout and typography is presumed. Addresses the use of different typefaces to communicate visually desired effects, type forms, type indication and basic graphic design with type for layouts.

Required Materials:
- Design Process Sketchbook 9” x 12” or 11” x 14”
- Folder, black sharpie fine pens, pencils
- Flash drive: 16GB

Revision date: Spring 2020
Course coordinator: Tina LaPlaca, e-mail: laplacat@mccc.edu, 609-570-3356

Information resources:
- Optional text: Thinking With Type, 2nd ed. by Ellen Lupton, Princeton Architectural Press, ISBN: 1-56898-448-0
- Current newsstand publications (newspapers, magazines, etc.)
- Print materials from instructor’s files
- Videos, DVDs, web links

Other learning resources:
- Open Lab Hours

MCCC Course Outline; Approved by the Curriculum Committee 12/6/07
Course Goals:
Upon successful completion of the course, the student will be able to:
1. Understand, identify, and apply basic design principles to layout and typography (ILGs 1, 4 & 6)
2. Define basic layout and typography terminology (ILGs 1, 4 & 6)
3. Describe the basic design process (ILGs 1, 4 & 6)
4. Identify basic problem-solving requirements and client objectives (ILGs 1, 4 & 6)
5. Develop visual aesthetics and styles (ILGs 4 & 6)
6. Develop basic visual problem-solving and conceptual development skills (ILGs 1, 4 & 6)
7. Explore effective combinations of type and image to support a design concept (ILGs 4 & 6)
8. Relate type and image in effective page layouts (ILGs 4 & 6)
9. Understand the importance of visual hierarchy and how to carry visual hierarchy across multiple pages (ILGs 4 & 6)
10. Develop and present ideas in both written and oral formats (ILGs 1, 4 & 6)

ILGs/ General Education Knowledge Goals

Goal 1. Communication. Students will communicate effectively in both speech and writing.

Goal 4. Technology. Students will use computer systems or other appropriate forms of technology to achieve educational and personal goals.

Goal. 6. Humanities. Students will analyze works in the fields of art, music, or theater; literature; philosophy and/or religious studies; and/or will gain competence in the use of a foreign language.

Goal 8. Diversity. Students will understand the importance of a global perspective and culturally diverse peoples.

Units of study in detail.

Unit I  A Brief History of Type
The student will be able to:
• Learn brief history of type from sound to symbol (CGs 1, 4 & 9)
• Analyze nine different type periods (CGs 2, 3 & 4)
• Research and explore influential periods and styles in history (CGs 1, 4, 8 & 9)
• Identify type categories: serif, old style, transitional, modern, sans serif, slab, 19th Century Grotesque, 20th Century Grotesque, script, and decorative (CGs 1, 7 & 9)
• Review basic design principles: balance, emphasis, rhythm and unity. (CGs 1, 2, 3 & 7)
• Research a particular typeface and period in history (CGs 7 & 10)
• Create a poster for an influential type designer (CGs 5, 6, 7, 8 & 10)
• Develop typeface understanding through classroom exercises and paste into design process books (CGs 5, 6, 7, 8 & 10)
• Discuss his/her work during a critique and critically evaluate and justify their own artistic and vocational practice (CGs 3 & 10)
Unit II  Legibility and Readability
The student will be able to:
• Analyze typefaces for distinct personalities (CGs 2, 3 & 4)
• Identify various typefaces from classroom exercises (CGs 1, 7 & 9)
• Describe ingredients to good design based on design principles (CGs 3 & 10)
• Create a typographic logo type (CGs 5, 6, 7, 8 & 10)
• Develop typeface empathy through classroom exercises and paste into design process books (CGs 5, 6, 7, 8 & 10)
• Develop typeface understanding through classroom exercises and paste into design process books (CGs 5, 6, 7, 8 & 10)
• Discuss his/her work during a critique and critically evaluate and justify their own artistic and vocational practice (CGs 3 & 10)

Unit III  Formatting Type for Layouts
The student will be able to:
• Analyze various figures in OpenType Fonts (CGs 2, 3 & 4)
• Describe the key factors to page layout design (CGs 3 & 10)
• Identify typestyles, paper and color choices from classroom exercises (CGs 1, 7 & 9)
• Design an All-Type poster from an article given in a layout software program (CGs 5, 6, 7, 8 & 10)
• Develop typeface understanding through classroom exercises and paste into design process books (CGs 5, 6, 7, 8 & 10)
• Discuss his/her work during a critique and critically evaluate and justify their own artistic and vocational practice (CGs 3 & 10)

Unit IV  Techniques for Emphasis
The student will be able to:
• Learn typographic techniques to communicate effective messages (CGs 1, 4 & 9)
• Identify the components of a book jacket (CGs 1, 7 & 9)
• Analyze and respond to professional book jacket designs by professionals (CGs 2, 3 & 4)
• Create a book jacket using proper design principles, typography and original artwork (CGs 5, 6, 7, 8 & 10)
• Develop typeface understanding through classroom exercises and paste into design process books (CGs 5, 6, 7, 8 & 10)
• Discuss his/her work during a critique and critically evaluate and justify their own artistic and vocational practice (CGs 3 & 10)
Unit V  Finessing Your Type
The student will be able to:
• Analyze various typefaces, type sizes, leading and alignment features in page layout software (CGs 2, 3 & 4)
• Review visual hierarchy in the arrangement of page elements (CGs 1, 2, 3 & 7)
• Create a typographic hierarchy study in three different compositions (CGs 5, 6, 7, 8 & 10)
• Develop typographic contrasts through classroom exercises and paste into design process Books (CGs 5, 6, 7, 8 & 10)
• Discuss his/her work during a critique and critically evaluate and justify their own artistic and vocational practice (CGs 3 & 10)

Evaluation of student learning:
Instructional modes to be used are: Integrated lecture and laboratory, studio assignments with specifications and limitations set by the instructor, demonstrations by the instructor, and discussions and critiques of student work. Lectures are often accompanied by demonstrations of techniques and examples of printed materials that cannot be repeated for individuals. The student is responsible for participating in classroom discussions and critiques of student work by including his or her work to that being discussed and evaluated. In this way the students learn the terms used in the field for which they are preparing. Diligent practice on assignments is essential to develop the skills required. Practice, in class lab and at home, will generally be visible in the work produced.

The student is responsible for his or her regular attendance, participation in classroom discussions and critiques of student work, and for including his or her work to be discussed and evaluated. Diligent practice on assignments is essential.

Evaluation of progress and grades are determined by the instructor, based upon the following considerations: attendance, participation, and estimate of quality of class work and homework assignments (by instructor). The specific weight of each project is shown in the grade breakdown chart in this section.

Values of quality, aesthetics, etc., are based upon the instructor’s judgment of the work produced, the effort employed, and the total result achieved. To receive full credit, all assignments are due on time. A late assignment will be accepted one class period after due date with a reduced letter grade.

The grade of “A” will be earned by students who demonstrate mastery of the essential elements of the material presented, as well as demonstrating excellence in aesthetics and originality in completing course objectives with at least 90% accuracy.

The grade of “B” will be earned by students who demonstrate more than adequate mastery of the essential elements of the material presented and acceptable knowledge of the course content. Achievement will be demonstrated when all of the specific course objectives are fulfilled with at least 80% accuracy.

The grade of “C” will be earned by students who demonstrate adequate mastery of the essential elements of the material presented. Achievement will be demonstrated when all of the specific course objectives are fulfilled with at least 70% accuracy.

The grade of “D” is undesirable, but indicates a minimum passing of the course requirements. All of the course objectives must be fulfilled with at least 60% accuracy.

The grade of “F” will be earned by students who do not demonstrate achievement.

Completion of all assignments is required to pass this class.
Critiques

Critiques are a vital part of learning design. There is much to be learned from reviewing the work of your colleagues: learn from their designs’ strengths and weaknesses. Critiques also provide the opportunity to put your concept into words, and to help you learn how to speak intelligently and knowledgeably about your designs. Additionally, the instructor and your classmates may bring fresh insights and perspectives to your work that provides valuable feedback.

Design Process Book

During this course students are expected to follow the basic design process. This research, analysis, development, and implementation process is integral to effective and unique visual problem solving. You will need to archive your individual design process by neatly organizing and presenting your work in a design process book that will be turned in along with the final project for grading. This design process book may be a sketchbook or a three-ring binder. The book should be no smaller than 9” x 12”.

Project Values/Grade Breakdown

<table>
<thead>
<tr>
<th>Assignment</th>
<th>Percentage</th>
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<tbody>
<tr>
<td>Project 1</td>
<td>(20%)</td>
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<tr>
<td>Project 2</td>
<td>(20%)</td>
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<tr>
<td>Project 3</td>
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<tr>
<td>Project 4</td>
<td>(20%)</td>
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<tr>
<td>Sketchbook &amp; Font Exercises</td>
<td>(10%)</td>
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<tr>
<td>Attendance/Participation</td>
<td>(10%)</td>
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The final course grade is based on project outcomes, exercises, test scores, adherence to project due dates, and attendance of lectures and participation with class discussions and critiques. Assignments and quizzes are based upon the following considerations:

Academic Integrity Statement:

Students are expected to comply with the college-wide requirements for academic integrity. Mercer County Community College is committed to Academic Integrity -- the honest, fair and continuing pursuit of knowledge, free from fraud or deception. This implies that students are expected to be responsible for their own work. Presenting another individual's work as one's own and receiving excessive help from another individual will qualify as a violation of Academic Integrity. The entire policy on Academic Integrity is located in the Student Handbook and is found on the college website (http://www.mccc.edu/admissions_policies_integrity.shtml).

Accessibility Statement

Mercer County Community College is committed to ensuring the full participation of all students in all activities and programs. If you have a documented differing ability or think that you may have a differing ability that is protected under the ADA or Section 504 of the Rehabilitation Act of 1973. Please contact Arlene Stinson in LB221, she can be reached at {stinsona@mccc.edu} or (609) 570-3525 for information regarding academic accommodations and additional support services.

Financial Aid Application

It is recommended that student complete an application for financial aid to determine eligibility for financial assistance. The application is FREE and available for completion beginning October 1, 2020 for the 2021-22 academic year. Visit www.fafsa.edu.gov to complete your application. Applications should be completed before December 1, 2020. Students who are interested in MCCC Foundation scholarships are expected to complete an application as well.