

MERCER COUNTY COMMUNITY COLLEGE

Arts and Communication Division

ART 241

SCULPTURE II

COURSE DESCRIPTION

A continuation of ART 141 with an emphasis on further development of technical skills as well as aesthetic understanding and formulation of student's personal approach to sculpture.

Text (s): **Reference Division Booklist**

Prerequisites: **ART106 and ART141 with a minimum C grade**

Co-requisites:

Credits: 3

Lecture Hours: 1

Studio/Lab Hours: 4

**Food and drink are strictly prohibited in classrooms as per health and safety laws.
Students may not bring in chemicals or cleaning fluids without the appropriate MSD
sheets**

Course Coordinator: Michael Welliver

Latest Review: Spring 2005

I. RATIONALE

The world of artistic expression is multifaceted. Art exists as one of man's crowning achievements.

Since the dawn of civilization, man has sought expression for his most intimate thoughts and fears.

Using materials readily available to him, such as clay, raw pigment and stone, he fashioned figures and symbols relevant to his world.

Up to the very present, the figure has been used in many forms to convey the essence of life.

The figure has evolved through many stylistic changes, some abstracted, and others naturalistic.

Sculpture II is a course designed to give the student a further awareness of the human figure.

Through lectures, field trips and hands-on experience, the student will be equipped to explore varied approaches in form and technique ultimately leading to a completed work. It will give the student the aesthetic and technical knowledge required to participate in the historic tradition of the figure.

II. GENERAL COURSE GOALS

- A. Understand form and gesture as it applies to the human figure.
- B. Have a basic knowledge of anatomy as it applies to course work.
- C. Be able to construct a sculptural armature.
- D. Have a working knowledge of a sculptor's materials and equipment.
- E. Be familiar with various methods for patinas.
- F. The student will be able to verbally analyze his/her work and the work of his/her peers.

III. SPECIFIC COURSE GOALS

- A. The student will complete all assigned class projects.

NOTE: Students are encouraged to do work outside the class and to use the facility at assigned open hours.

- B. Each student is required to demonstrate an increased aesthetic/technical proficiency in the following areas:
 - 1. figure modeling
 - 2. additive techniques
 - 3. subtractive techniques
 - 4. patination

- C. All projects should display the student's increase knowledge of the elements of:
1. anatomy
 2. proportion
 3. gesture
 4. surface

IV. EVALUATION PROCEDURES AND ATTENDANCE

The grade of "D" will be earned by a student who demonstrates sufficient achievement. Such achievement will be demonstrated when the student completes Specific Course Goals III-2.

The grade of "C" will be earned by a student who demonstrates adequate mastery of the essential elements of sculpture. Such achievement will be demonstrated when the student completes Specific Course Goals III-1, 2 and 3.

The grade of "B" will be earned by the student who demonstrates more than adequate mastery of the essential elements of sculpture. Such above average achievement will be demonstrated when the student has completed Specific Course Goals III-1, 2, and 3.

The grade of "A" will be earned by a student who demonstrates mastery of the essential elements of sculpture far above the minimum course objectives, as well as demonstrating excellence and originality in completing Specific Course Goals III-1, 2, and 3.

NOTE: Classroom participation is taken into consideration in the final evaluation process.

Since a great deal of information is dispensed through lecture, demonstrations and one-to-one discussions, it is required that students attend all classes. After three unexcused absences, the student's grade may be dropped one letter grade at the discretion of the instructor.

V. INSTRUCTIONAL MODES

Lectures, demonstrations, films, one-to-one instructions, class discussions.

VI. REQUIRED MATERIALS

A handout will be provided at the first class meeting outlining specific required tools and materials.

WEEKLY SCHEDULE

WEEK 1

- Session 1 Course objectives, orientation to studio and equipment, discuss individual projects and materials, slide lecture – “the Human Figure,” assign materials.
- Session 2 Introduction – Project 1: Figure modeling in clay, gesture, realistic or abstract approach. Begin Project 1.

WEEK 2

- Session 3 Continue Project 1.
- Session 4 Continue Project 1.

WEEK 3

- Session 5 Continue Project 1.
- Session 6 Finish Project 1.

WEEK 4

- Session 7 CLASS CRITIQUE. Introduction – Project 2: Direct figure modeling in clay, Bas Relief or Portrait Head, sustained pose, realistic or abstract approach, assign materials.
- Session 8 Begin Project 2.

WEEK 5

- Session 9 Continue Project 2.
- Session 10 Continue Project 2.

WEEK 6

- Session 11 Continue Project 2.
- Session 12 Finish Project 2.

WEEK 7

- Session 13 CLASS CRITIQUE. Introduction – Project 3: Direct figure modeling in plaster, realistic or abstract approach, assign materials.
- Session 14 Begin Project 3.

WEEK 8

- Session 15 Continue Project 3.
- Session 16 Continue Project 3.

WEEKLY SCHEDULE (Cont'd)

WEEK 9

Session 17 Continue Project 3.

Session 18 Continue Project 3.

WEEK 10

Session 19 Finish Project 3.

Session 20 CLASS CRITIQUE. Introduction – Project 4: Direct stone carving, realistic, abstract or non-objective approach, assign materials.

WEEK 11

Session 21 Begin Project 4.

Session 22 Continue Project 4.

WEEK 12

Session 23 Continue Project 4.

Session 24 Continue Project 4.

WEEK 13

Session 25 Continue Project 4.

Session 26 Continue Project 4.

WEEK 14

Session 27 Continue Project 4.

Session 28 Finish Project 4. Introduction – Patina techniques, assign materials.

WEEK 15

Session 29 Begin patination of Projects 1, 2 and 3.

Session 30 Finish patination of Projects 1, 2 and 3.

WEEK 16

Session 31 FINAL CRITIQUE.