# Memory: Studying and Building Memories 

$\qquad$ CS

Module 21
Information Processing

## Memory is learning that has persisted over time.

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It is information that has been stored and can be retrieved.


Memory is a constructive $\qquad$ process through which we

## 03

Thinking and memory are flexible and capable of constant change...this can lead to errors.


## The Study of Memory 03

$\propto_{\gtrless}$ How does information get into memory?
$\propto_{<}$How is information maintained in memory?
$\propto_{3}$ How is information pulled back out of memory?

## Encoding

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$\qquad$
$\qquad$
$\qquad$
$\qquad$
$\qquad$

## Remember Dual Processing?

$C_{B}$ Some information gets into memory automatically, whereas encoding other information takes conscious effort.

These include paying attention, processing deeply, elaborating, and using mental imagery.
${ }^{a}$ $\qquad$

## Attention

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$\propto<$ Divided attention involves concentrating on more

Divided attention (multi-tasking) during encoding hurts performance on memory tasks, especially during retrieval

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Do students often divide their attention by multitasking?
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$\qquad$
$\qquad$

Another factor that influences memory is the degree to which we

## $\cos$

The term "levels of processing" refers to a continuum from shallow to intermediate to deep, with deeper processing producing better memory.

It suggests that memory relies on how deeply we process information. OS

By adding meaning, developing organizations and associations, or relating it to things we already know, it can be stored for a lifetime.


## Information Processing Model suggests that memory is very similar to a computer OS <br> 

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## Limitations of the information

 processing model
## OS

${ }_{\infty}$ Memories are described as literal, "hard" data stored on a computer disk or hard drive.

But human memories are often fuzzy and fragile.
© Also, computers process one piece of data at a time, while human memory can process a lot of information at the same time


## Storage

03
$\cdots$ Storage involves maintaining the information available in memory

Whenever people have access to

## It's a memory when...

$\propto$ Example- if you look up a phone number, go to the telephone, and dial the number then memory is involved- even if for only seconds.


## There are 3 Separate Memory Stores

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as Sensory Memory performs the initial encoding of
$\qquad$
$\qquad$
$\qquad$
$\checkmark$ The sensory memory recodes a complete memory of the image, but it fades too rapidly for people to $\qquad$ "read"

## Sensory Memory OS

${ }_{c}$ © Iconic Memory is a
Capacity: $4 \pm 2$ bits of info
$\propto_{3}$ Echoic Memory is a momentary auditory memory

Capacity: about 6 bits of info

## Working memory is

where $\qquad$
$\qquad$
$\qquad$
$\qquad$
Allows you to comprehend what you are reading
$\qquad$
$\qquad$

## The working memory has

 many limitations$\qquad$
$\propto_{2}$ Short-term memory is a limited-capacity store that $\qquad$
$\qquad$
${ }_{3}$ Capacity:
"The magic number" (George Miller)
Humans have the ability to retain $\qquad$
$\qquad$

## THNK Why is it that...?

## cos

Phone numbers are 7 digits?
Social security numbers are 9 digits?
Commercials use words in the phone numbers?
$\qquad$
$\qquad$
$\qquad$
$\qquad$
$\qquad$
$\qquad$


## How long can this

 information stay in STM?$\qquad$
$\bigcirc$ Memories disappear unless:

They are really meaningful so they get stored quickly into long-term memory
$\propto$ Rehearsal:

## Long Term Memory

## OS

$\propto<$ An unlimited capacity store that can hold information over length periods of time

Capacity:
Duration:

Information can be stored in separate units and some information can be retrieved without retrieving others

Tip of the tongue phenomenon (temporarily inaccessible)

# How Do We Get <br> Information Out of <br> Memory? <br> cs 

Retrieval

