

## TRANSFER ADVISING GUIDE

<b>Game Design (A.A.S.) from Mercer County Community College to Game &amp; Interactive Media Design (B.A.) (FPA) at Rider University</b>						
<b>MERCER COUNTY COMMUNITY COLLEGE COURSE</b>			<b>Cr</b>	<b>RIDER UNIVERSITY COURSE/AREA SATISFIED</b>		<b>Cr</b>
<b>Game Design, A.A.S.</b>				<b>Game &amp; Interactive Media Design, B.A. (120 Credits) (FPA)</b>		
<b>First Semester</b>						
ART 102	Basic Drawing	3	ART 103	Fundamentals of Drawing	3	
ART 105	Two-Dimensional Design	3	ART 105	Design	3	
DMA 105	Introduction to Computer Arts	3	GAM 1XX	Game Design Elective	3	
ENG 101	English Composition I	3	CMP 120	Expository Writing	3	
GAM 120	Game Design Theory & Culture	3	GAM 250	Intro to Game Studies	3	
			<b>15</b>			<b>15</b>
<b>Second Semester</b>						
ART 106	Three-Dimensional Design	3	ART 230	Three-Dimensional Design	3	
DMA 120	3-D-Modeling	3	COM 265	3 D Graphic Animation I	3	
DMA 135	Digital Narrative (3)	3	ENG 381	Studies in Film Genre	3	
			<b>OR</b>			
			FMS 286	Writing Short Screenplays for Digital Cinema	3	
ENG 102	English Composition II	3	CMP 125	Research Writing	3	
GAM 140	Game Design I	3	GAM 200	Game Design	3	
			<b>15</b>			<b>15</b>
<b>Third Semester</b>						
ART 104	Life Drawing	3	ART 304	Drawing II	3	
DMA 225	Computer Animation I	3	COM 365	2 D Graphic Animation	3	
GAM 145	Game Programming I	3	GAM 310	Special Topics (2 diff. topics required)	3	
GAM 240	Game Design II	3	GAM 310	Special Topics (2 diff. topics required)	3	
MAT	Mathematics Elective 1					
MAT 120	Mathematics for Liberal Arts (3)	3	MTH 102	Finite Mathematics (3)	3	
	<b>OR</b>		<b>OR</b>			
MAT 125	Elementary Statistics I (3)		MTH 120	Intro to Applied Statistics (3)		
			<b>15</b>			<b>15</b>
<b>Fourth Semester</b>						
ART 125	Topics In Contemporary Art	3	ART 120	Art & Society	3	
CMN 112	Public Speaking	3	COM 104	Speech Communication	3	
GAM 260	Game Development	3	GAM 2XX	Game Design Elective	3	
Lab Science	General Education Elective	3	Science Elective	3	3	
General Education Elective 3	Social Science: Rider suggests for transfer:		Social Perspectives:			
SOC 101	Introduction to Sociology		SOC 101	Sociological Imagination		
	<b>OR</b>		<b>OR</b>			
Humanities: Rider suggests for transfer:			Foreign Language Proficiency (Rider requires 6 credits of same language)			
World Language		3	<b>OR</b>		3	
	<b>OR</b>					

Historical Perspectives: Rider suggests for transfer: HIS 112 World History to 1500 <b>OR</b> Diversity & Global Perspectives: Rider suggests for transfer: Select one course from the following list: ENG 213 African American Literature ENG 221 Women in Literature ENG 222 Children' Literature ENG 232 Post Colonial Women's Writers		Historical Perspectives: HIS 150 World History to 1500  <b>OR</b> Aesthetic Perspectives (Fine Arts & Literature): ENG 228 Back American Literature ENG 230 Women in Literature ENG 371 Classics of Children' Literature ENG 230 Women in Literature	
	<b>15</b>		<b>15</b>
	<b>60</b>		<b>60</b>

<b>FREE Rider Course Option:</b>  <b>Select one of the following courses:</b>  <b>COM-131-Video Production (3)</b> <b>OR</b> <b>COM-302-Communicaiton Ethics (3)</b> <b>OR</b> <b>MUS-213-Digital Composition of Popular Music I (3)</b> <b>OR</b> <b>COM-235-Digital Filmmaking (3)</b>	<b>Rider Course Option:</b>  Following completion of 30 credits and the Rider Intent to Enroll Form and while a student at Mercer; students have the option to take a free course at Rider that counts toward the Rider degree. This course allows the Mercer student to experience first-hand the academic environment at Rider.  See Mercer or Rider Transfer Representatives for additional information.  Contact information listed below.	<b>3</b>
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**Mercer County Community College Footnotes:**

**Rider University Footnotes:**

∪ Students have a number of options to fulfill this requirement; courses will be evaluated on an individual basis.

For transfer credit Mercer students must have a grade of "C" or better.

Students interested in the College of Continuing Studies should contact that division directly.

**Requirements are subject to change. This Advising Guide is best used in consultation with an advisor.**

**COURSES REMAINING FOR A BACHELOR OF SCIENCE DEGREE IN GAME DESIGN (FPA) AT RIDER UNIVERSITY\***

Course Number	Rider University Course Name or Core Area	Credits	Notes* (if course can be taken at Mercer, indicate course number)
CIS-200	Web Application Development I	3	
COM-105	Communication, Culture & Media	3	
COM-131	Fundamentals of Video Production	3	
COM-302	Communication Ethics	3	
GAM-100	Game & Interactive Media Forum (Each semester at Rider)	0	
GAM-150	Intro to Game Design	3	
GAM-201	Game Development I	3	
GAM-301	Game Development II	3	
GAM-401	Game Workshop I	3	
GAM-402	Game Workshop II	3	
GAM-491	Game Internship	3	
	Sub-Total	<b>30</b>	

	General Education & Free Electives as required to earn degree of 120 credits with 56 credits required in the major.		

**FOR FURTHER INFORMATION, CONTACT**

**Transfer Services**  
**Mercer County Community College**

**609-570-3397**  
[transfer@mccc.edu](mailto:transfer@mccc.edu)

**Transfer Admission**  
**Sr. Assistant Director of Transfer Admission**

**Rider University**  
**609.896.5000 X 7159**  
[admissions@rider.edu](mailto:admissions@rider.edu)